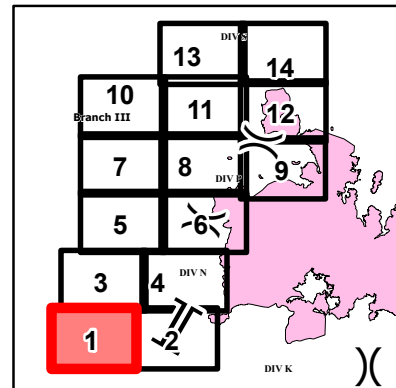
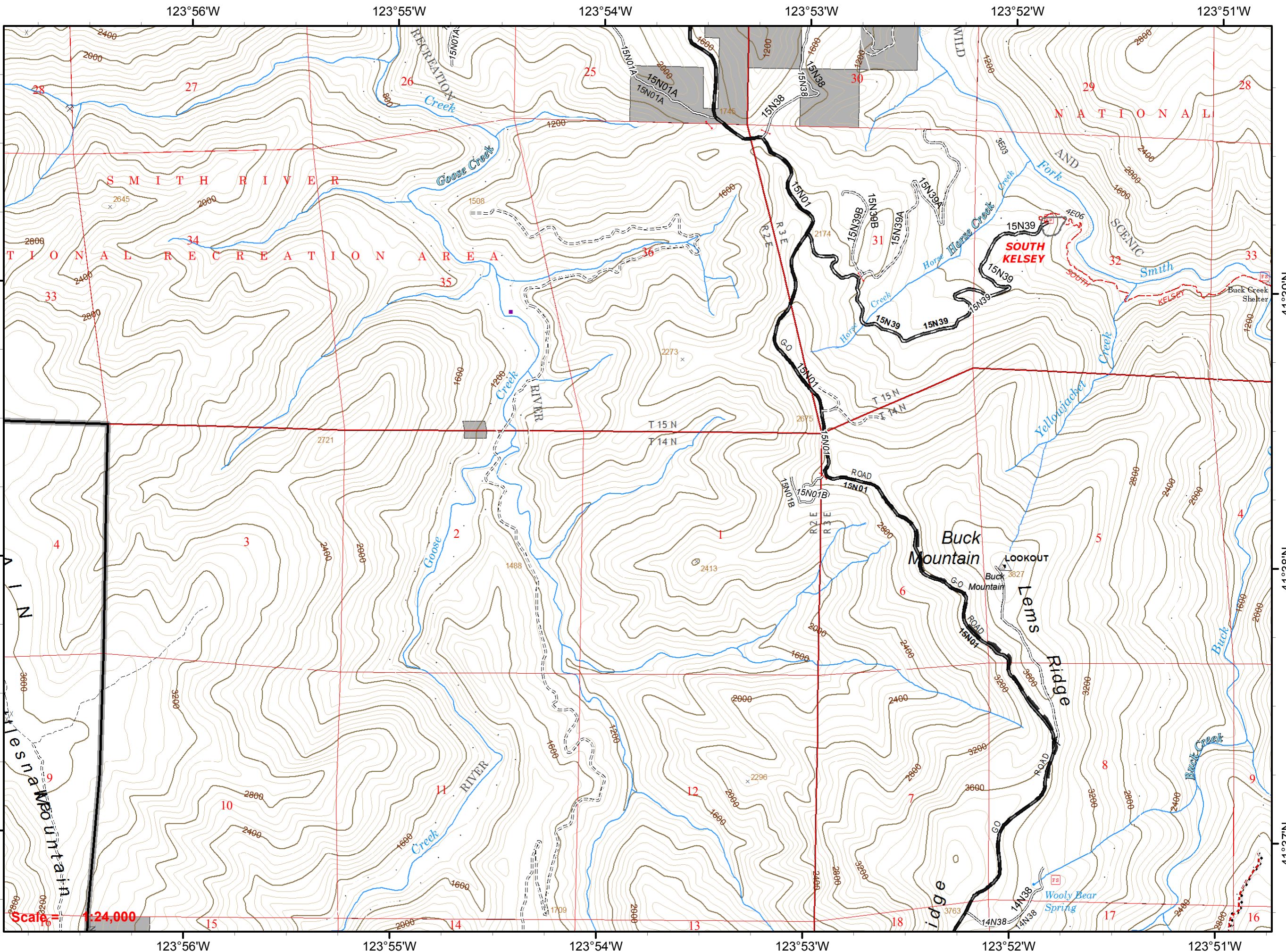
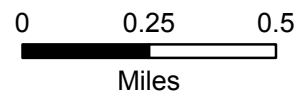




- ( ) Division
- [ ] Branch
- Planned Fire Line
- Structures
- - - Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- - - 1 - (Closed)
- ▬ Major Road
- Ownership Private



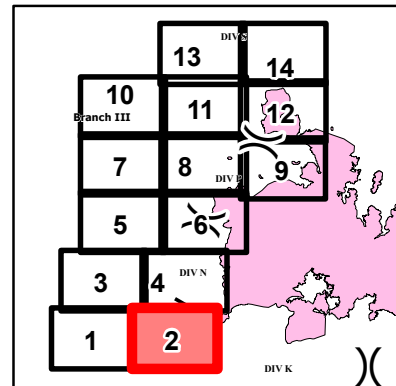
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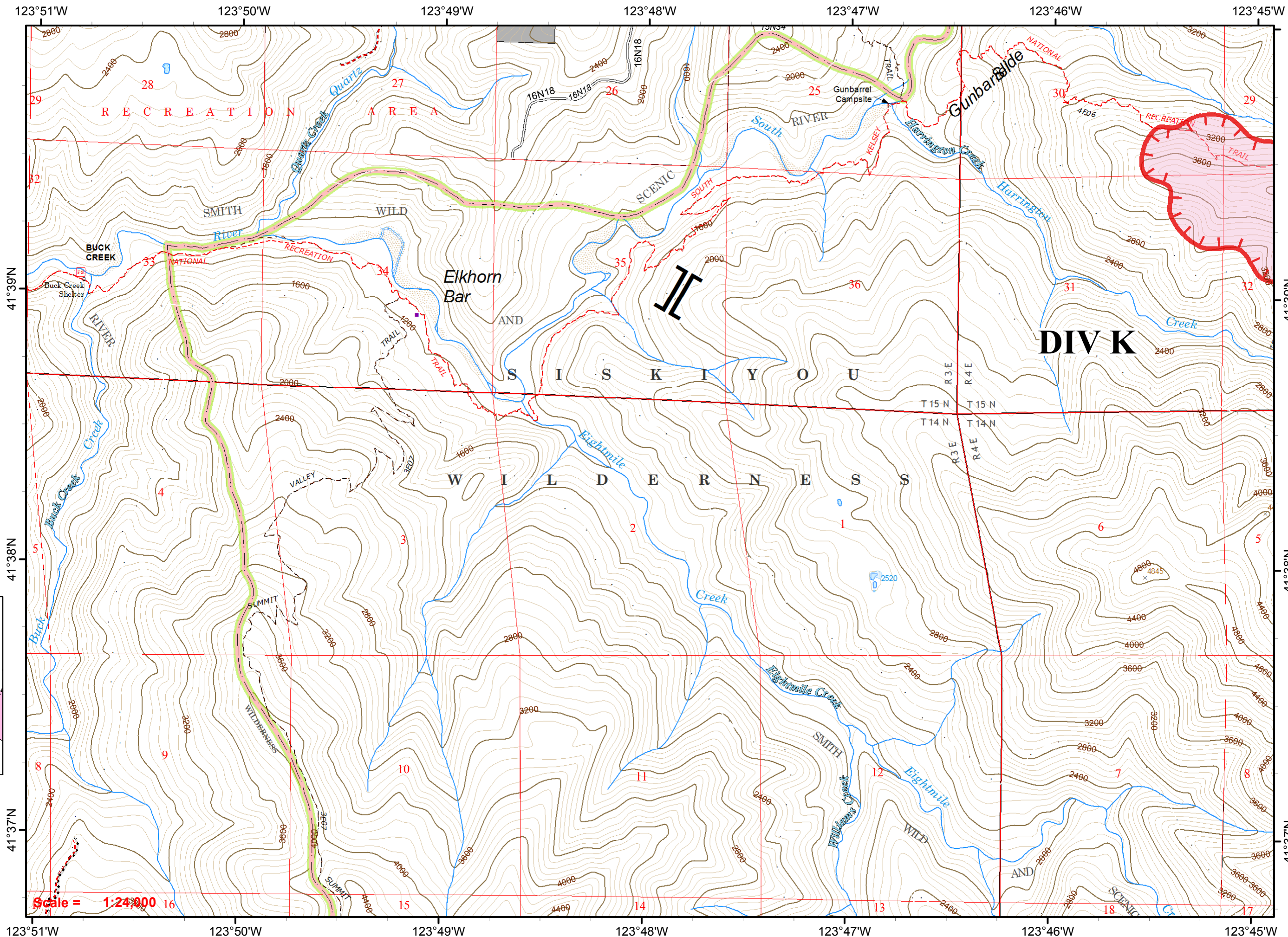
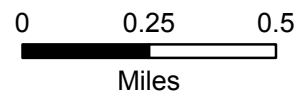




- ( ) Division
- [ ] Branch
- [ ] Uncontrolled Fire Edge
- [ ] Fire Polygon
- Structures
- Decommissioned Road
- == 2 - High Clearance
- == Major Road
- [ ] Wilderness
- [ ] Ownership Private



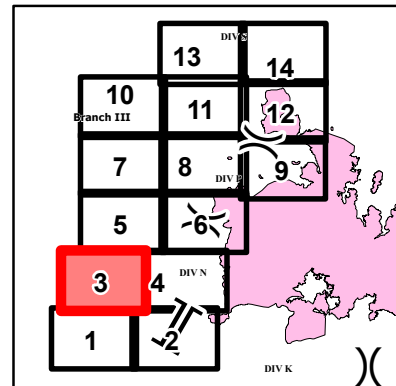
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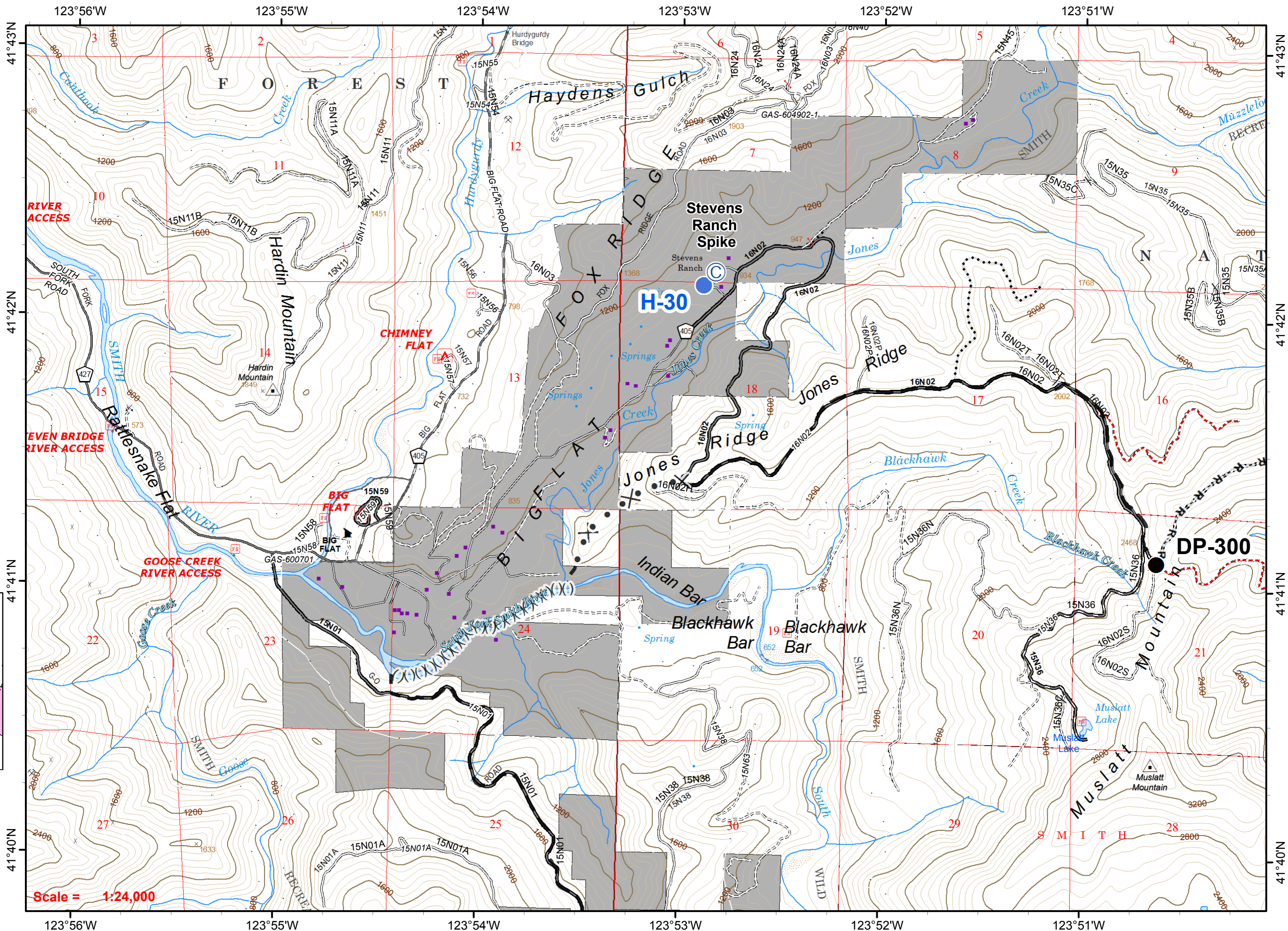
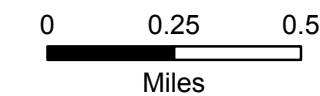




- ( ) Division
- [ ] Branch
- (C) Camp
- Drop Point
- Helispot
- R - R Road as Completed Line
- Planned Fire Line
- X • Proposed Dozer Line
- (X)(X)(X) Ridge / Geographic Feature
- Structures
- - - Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- - - 1 - (Closed)
- Major Road
- Ownership Private



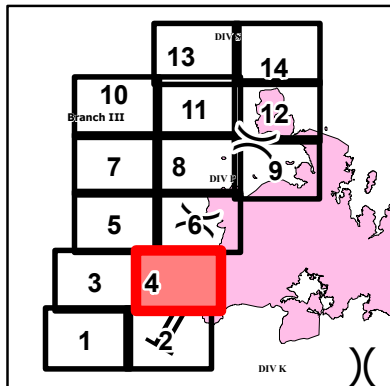
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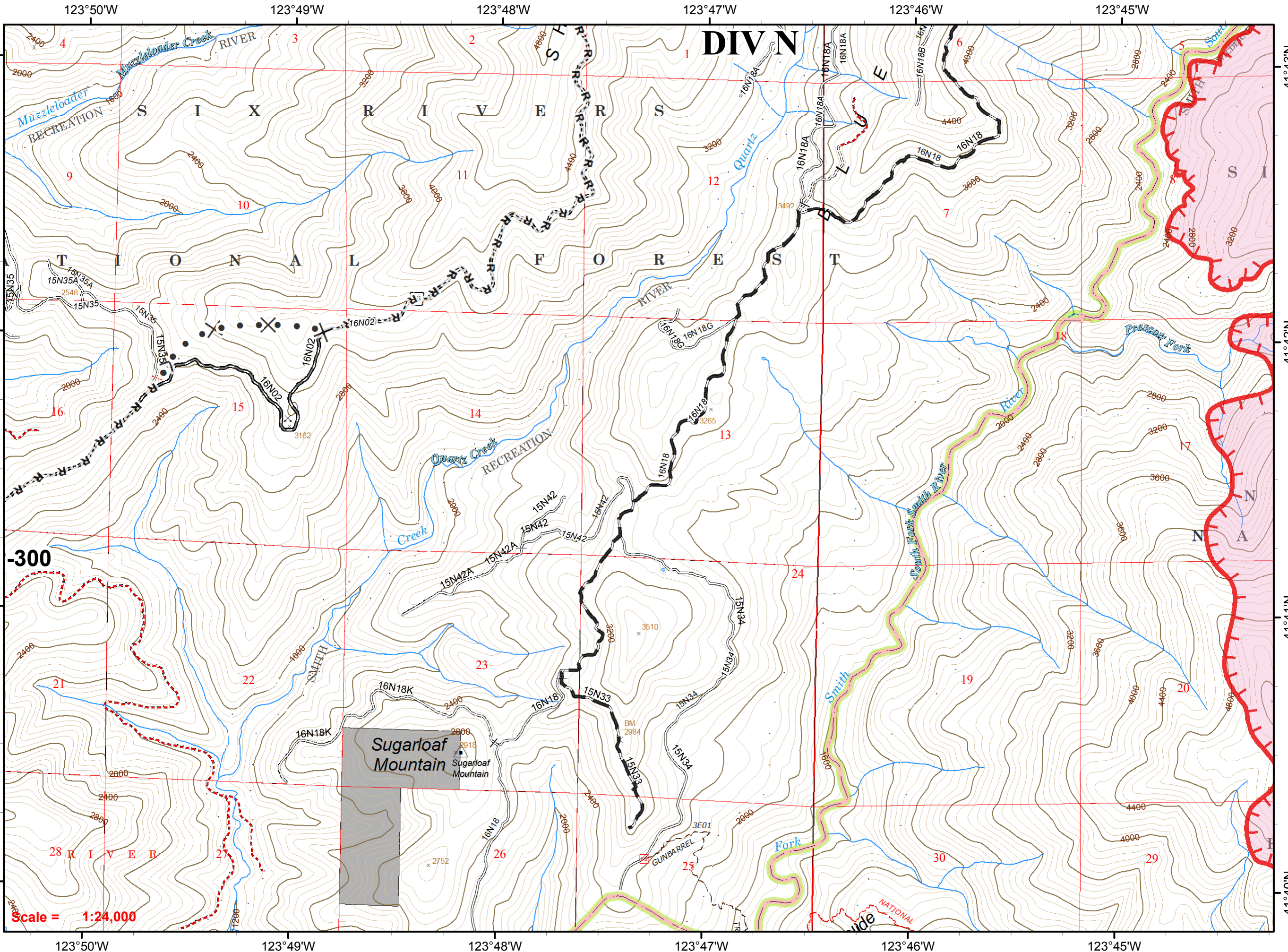
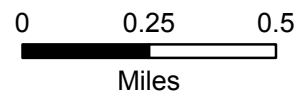




- Division
- Branch
- Uncontrolled Fire Edge
- R - R Road as Completed Line
- Planned Fire Line
- Proposed Dozer Line
- Fire Polygon
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Wilderness
- Ownership Private



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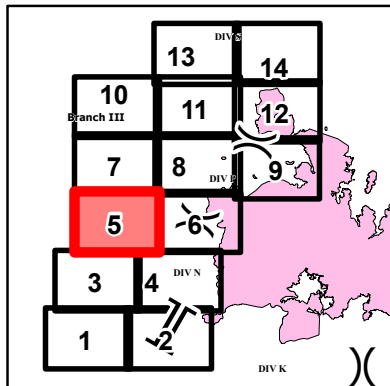


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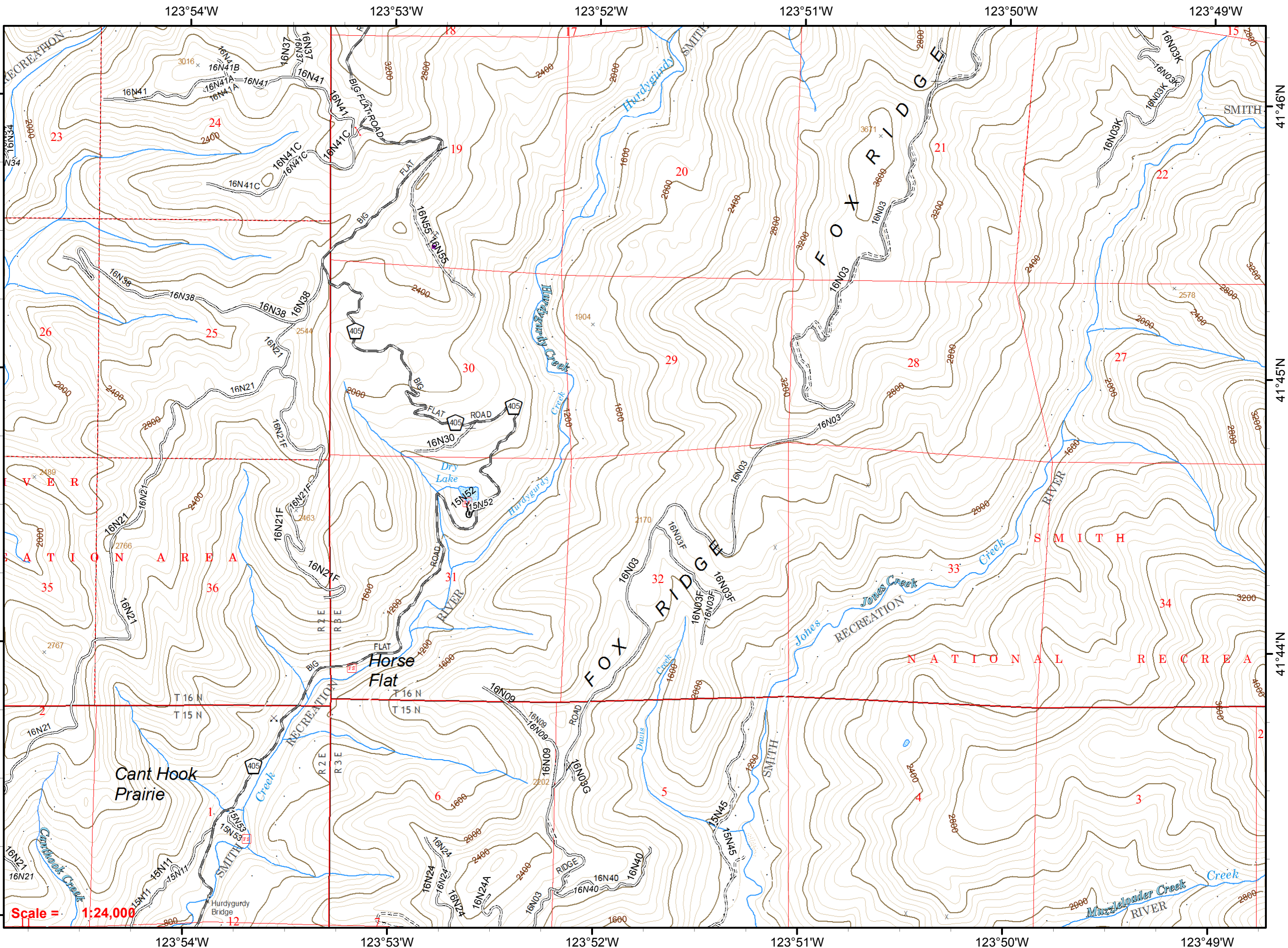
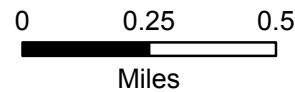




- ( ) Division
- [ ] Branch
- Structures
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- ⋯ 1 - (Closed)
- ▬ Major Road



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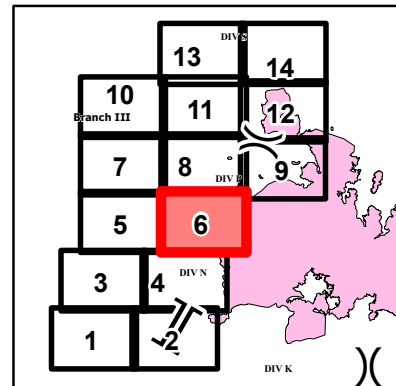


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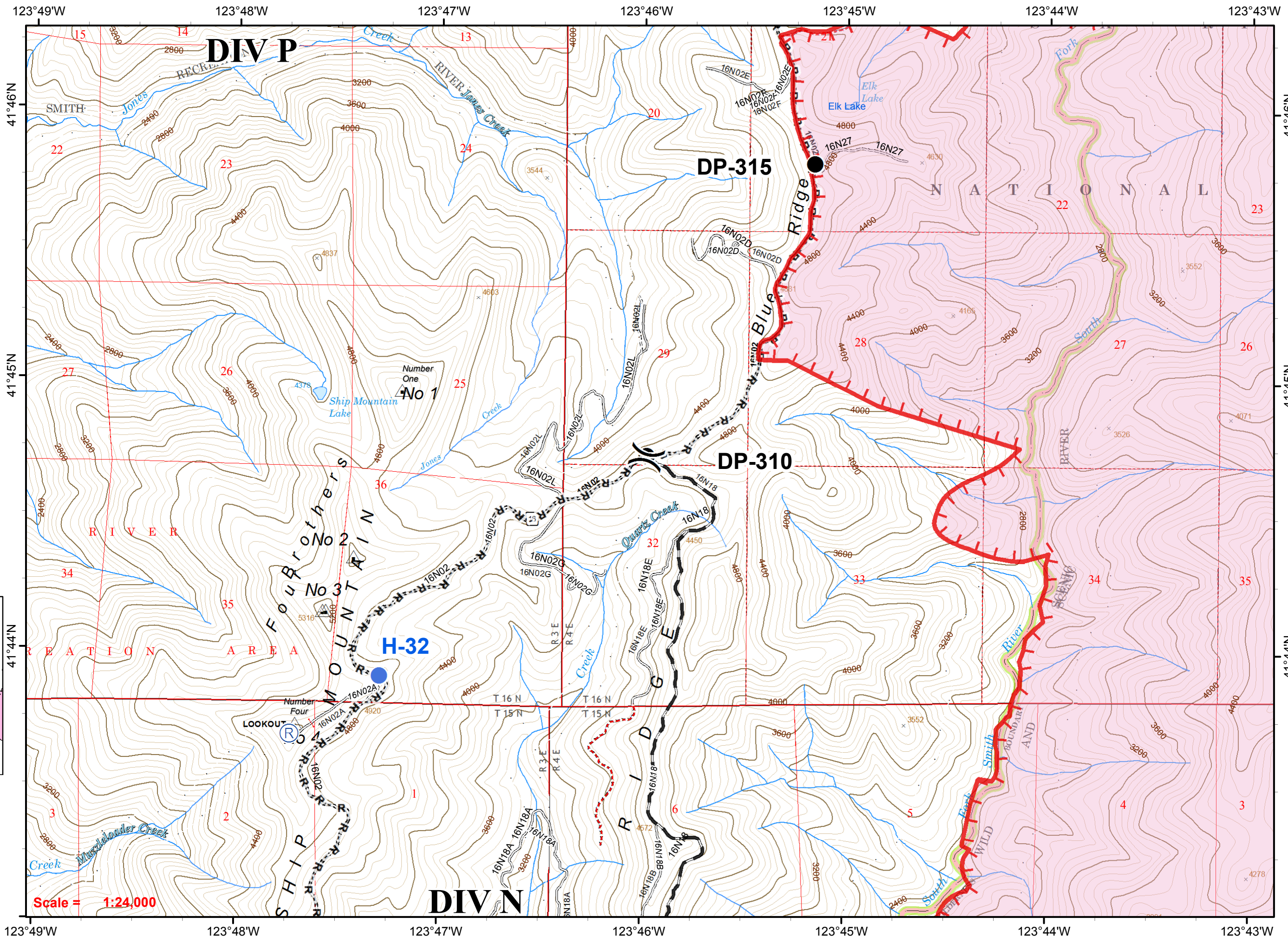
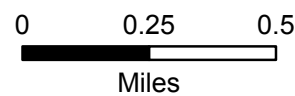




- Division
- Branch
- Drop Point
- Helispot
- Repeater
- Uncontrolled Fire Edge
- R - R Road as Completed Line
- Planned Fire Line
- Fire Polygon
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Wilderness



QR Maps Folder

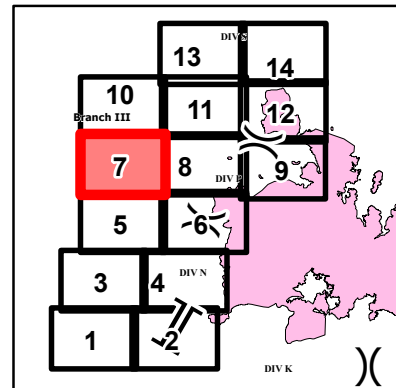


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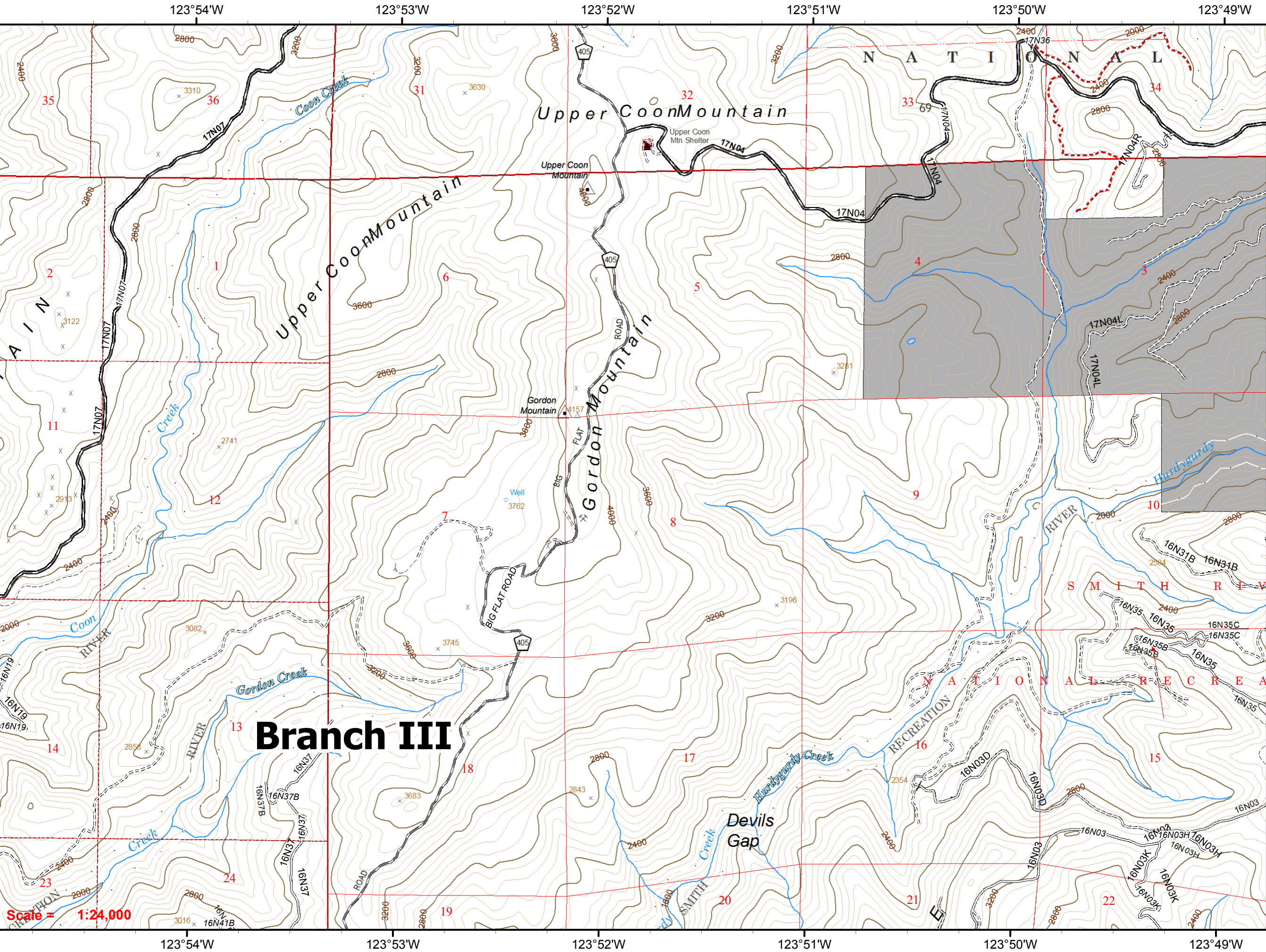
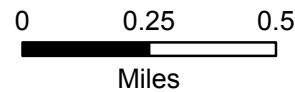




- Division
- Branch
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Ownership Private



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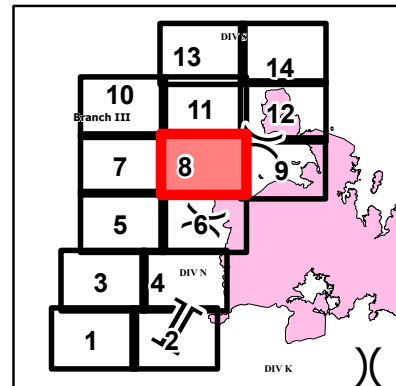


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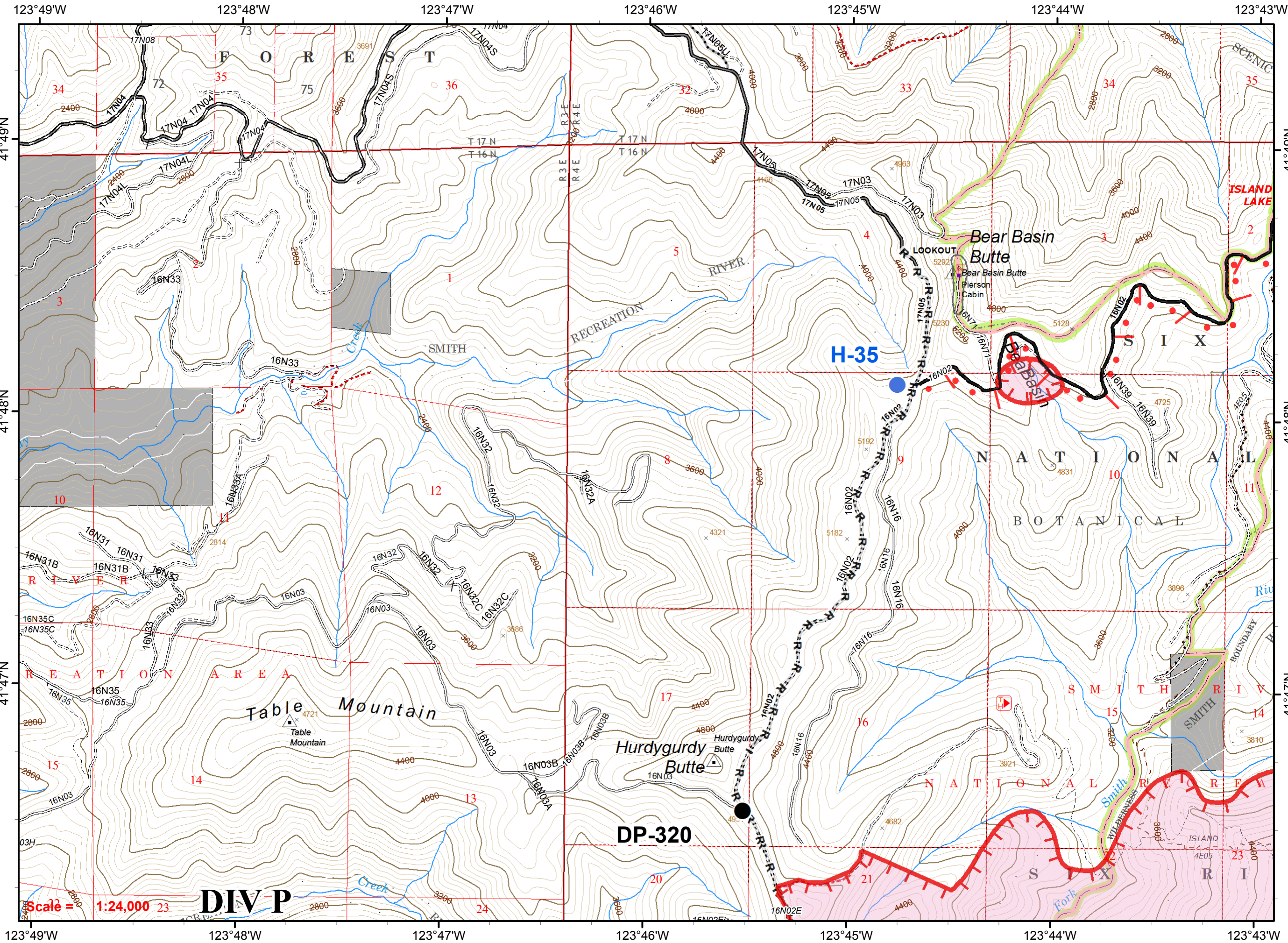
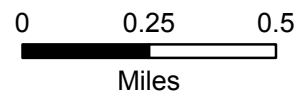




- Division
- Branch
- Drop Point
- Helispot
- Uncontrolled Fire Edge
- R - R Road as Completed Line
- Active Burnout
- Fire Polygon
- Structures
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Wilderness
- Ownership Private



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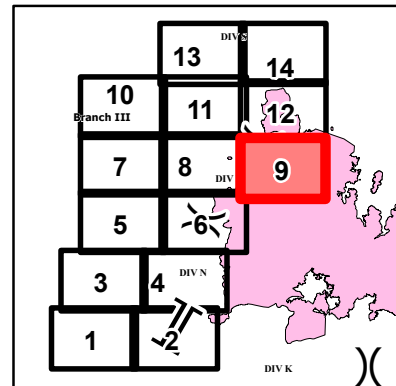
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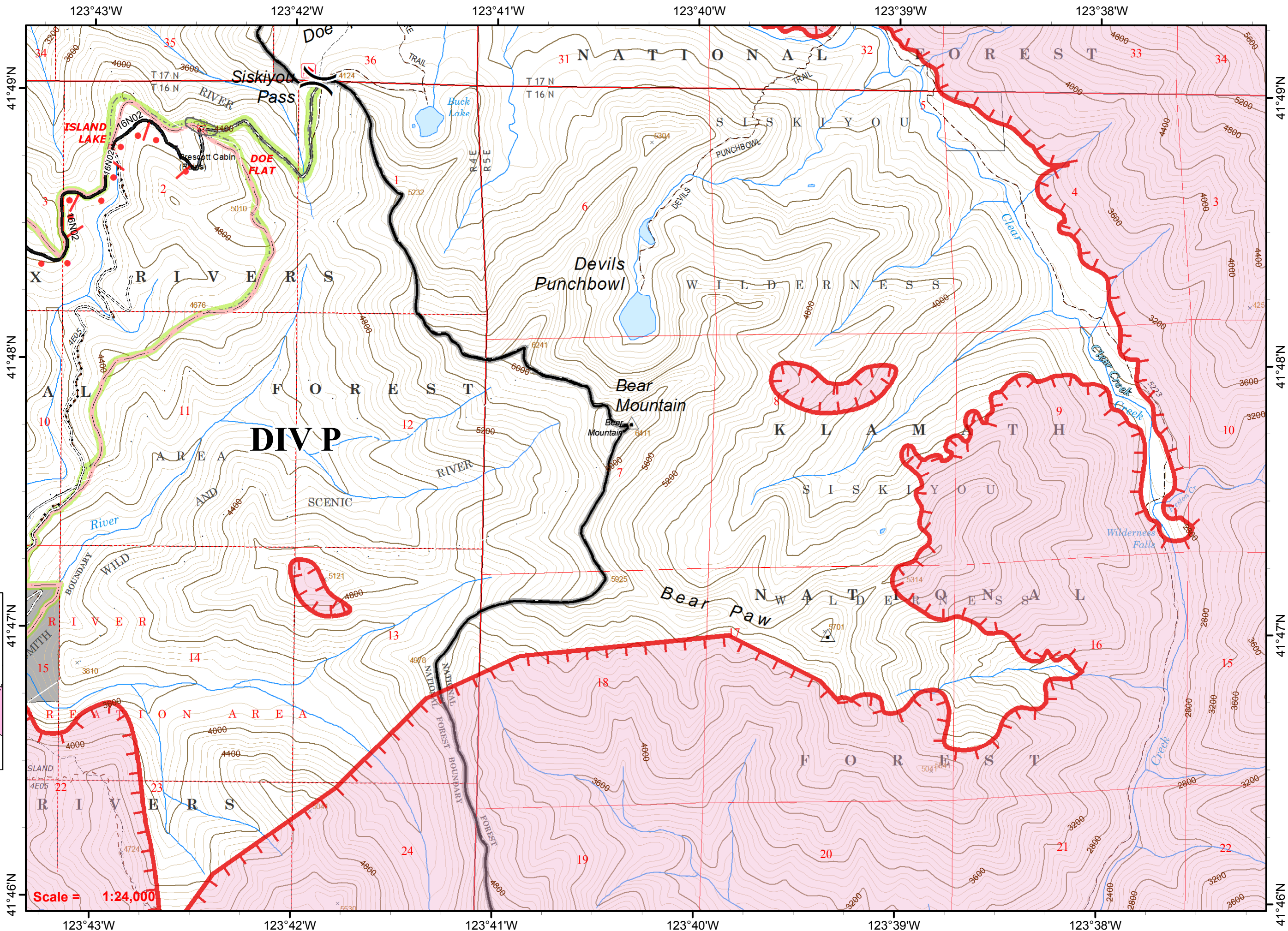
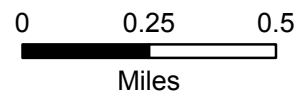




- Division
- Branch
- Uncontrolled Fire Edge
- Active Burnout
- Fire Polygon
- Decommissioned Road
- Trails
- Class 3, 4, 5 or Paved
- Major Road
- Wilderness
- Ownership Private



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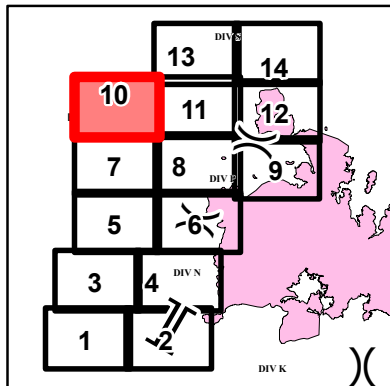


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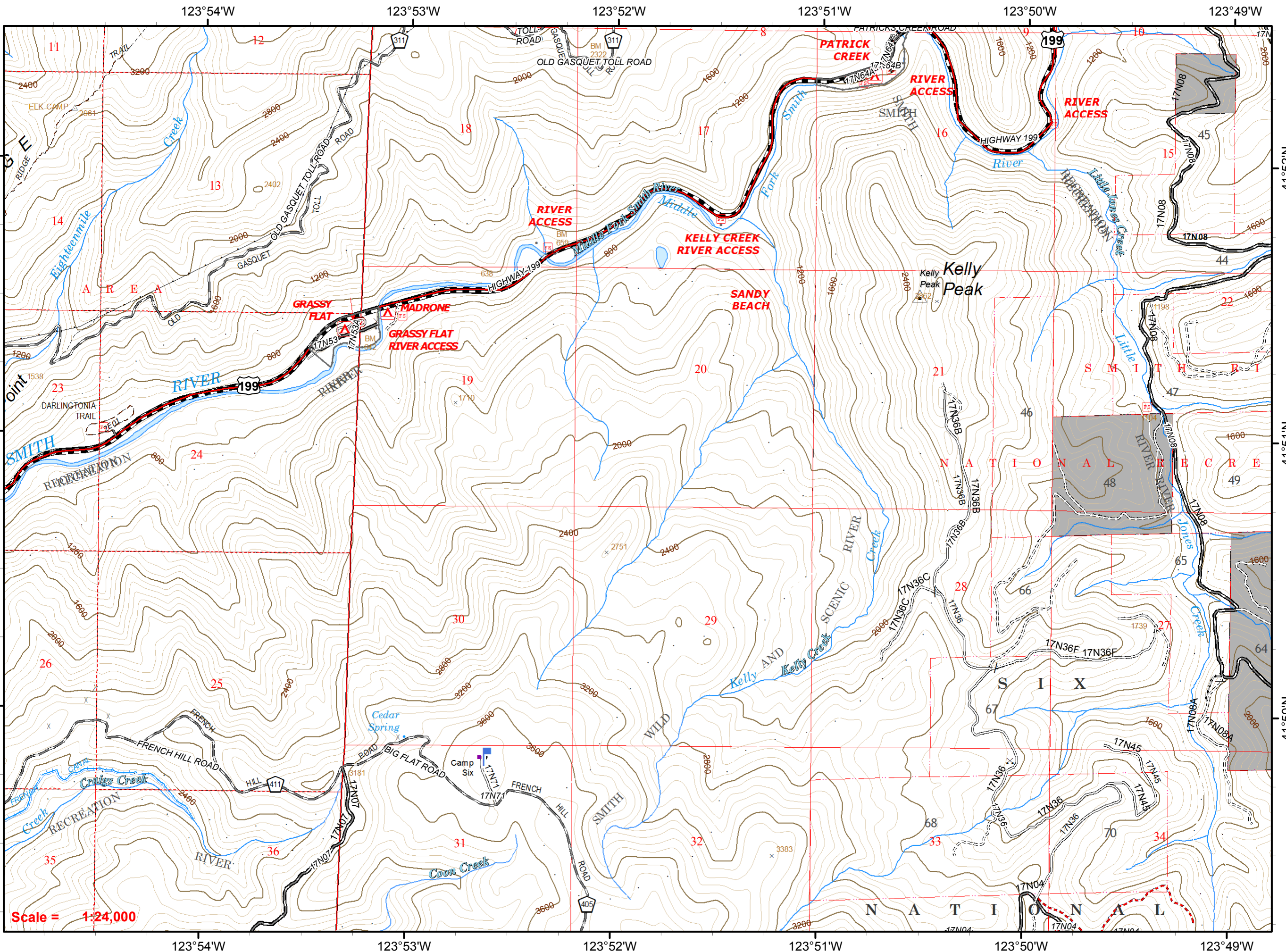
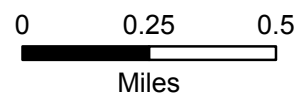




- Division
- Branch
- Lookout
- Structures
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Ownership Private



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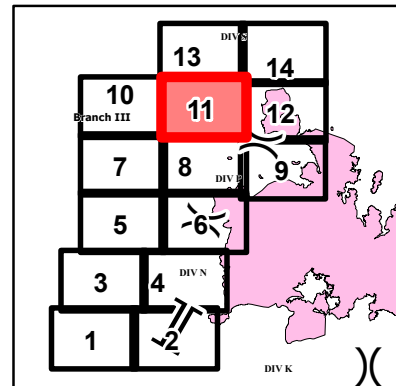


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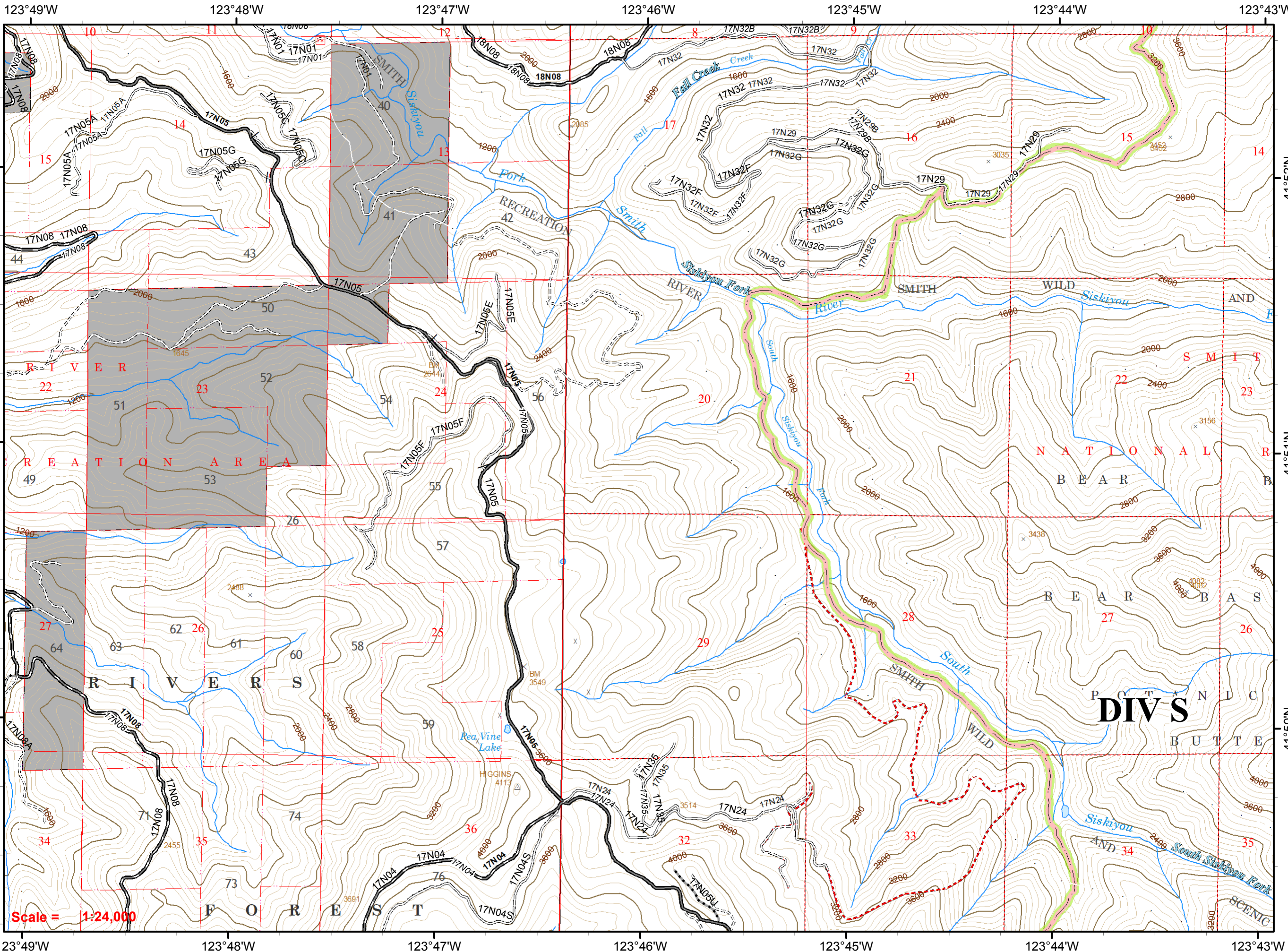
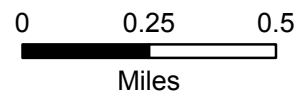




- Division
- Branch
- Decommissioned Road
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Wilderness
- Ownership Private



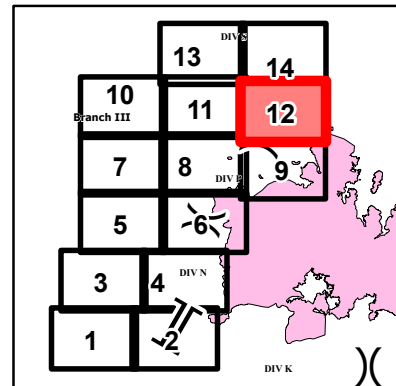
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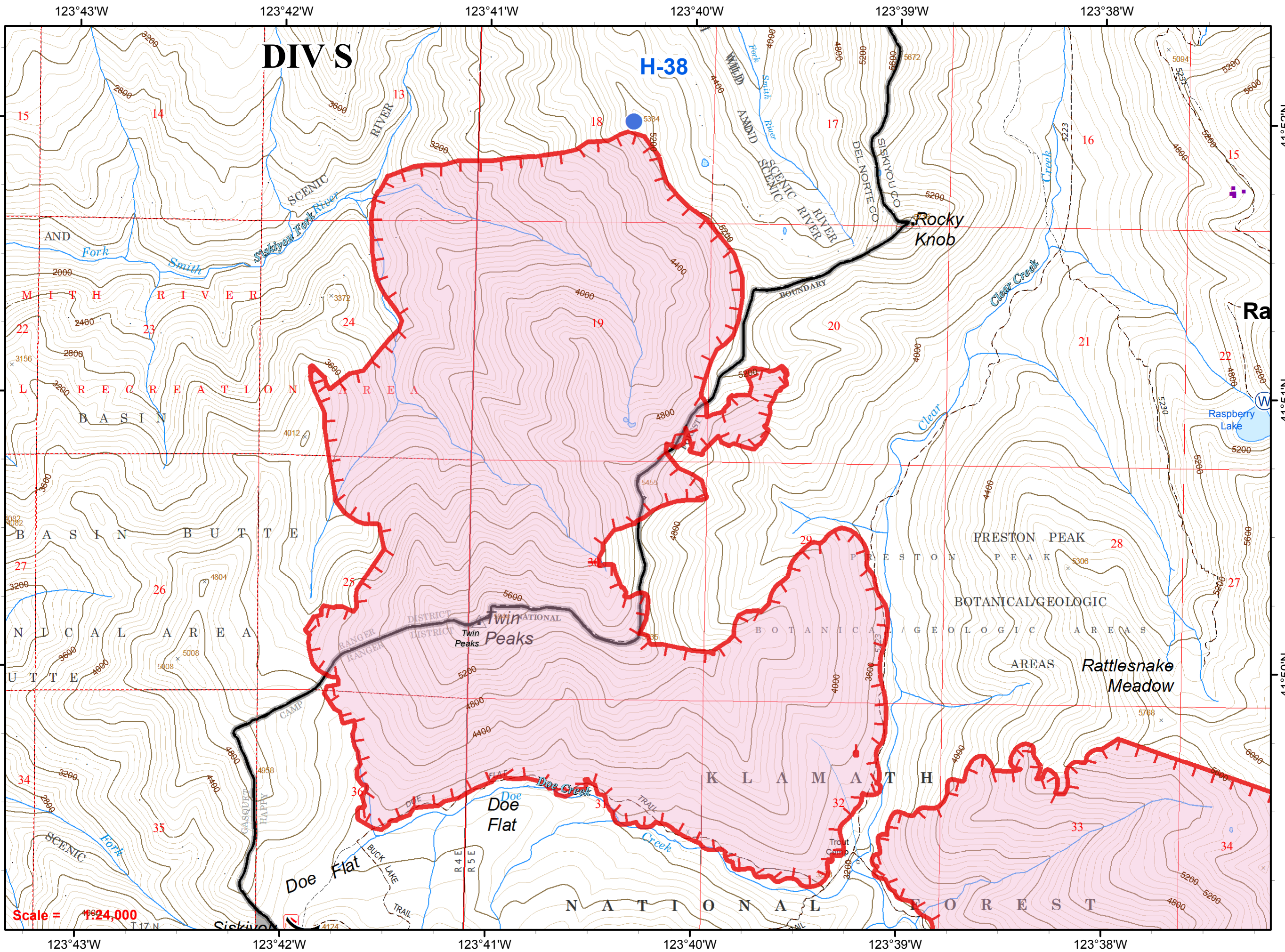
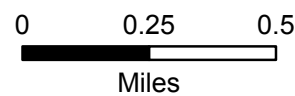




- Division
- Branch
- Helispot
- Water Source
- Uncontrolled Fire Edge
- Fire Polygon
- Structures
- Trails
- Major Road
- Wilderness
- Ownership Private



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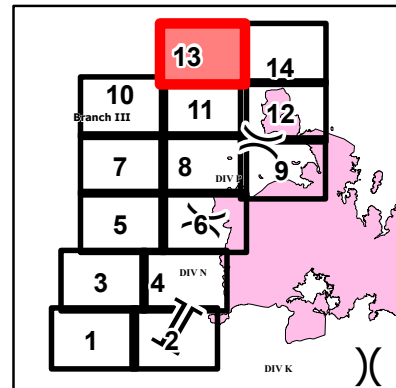


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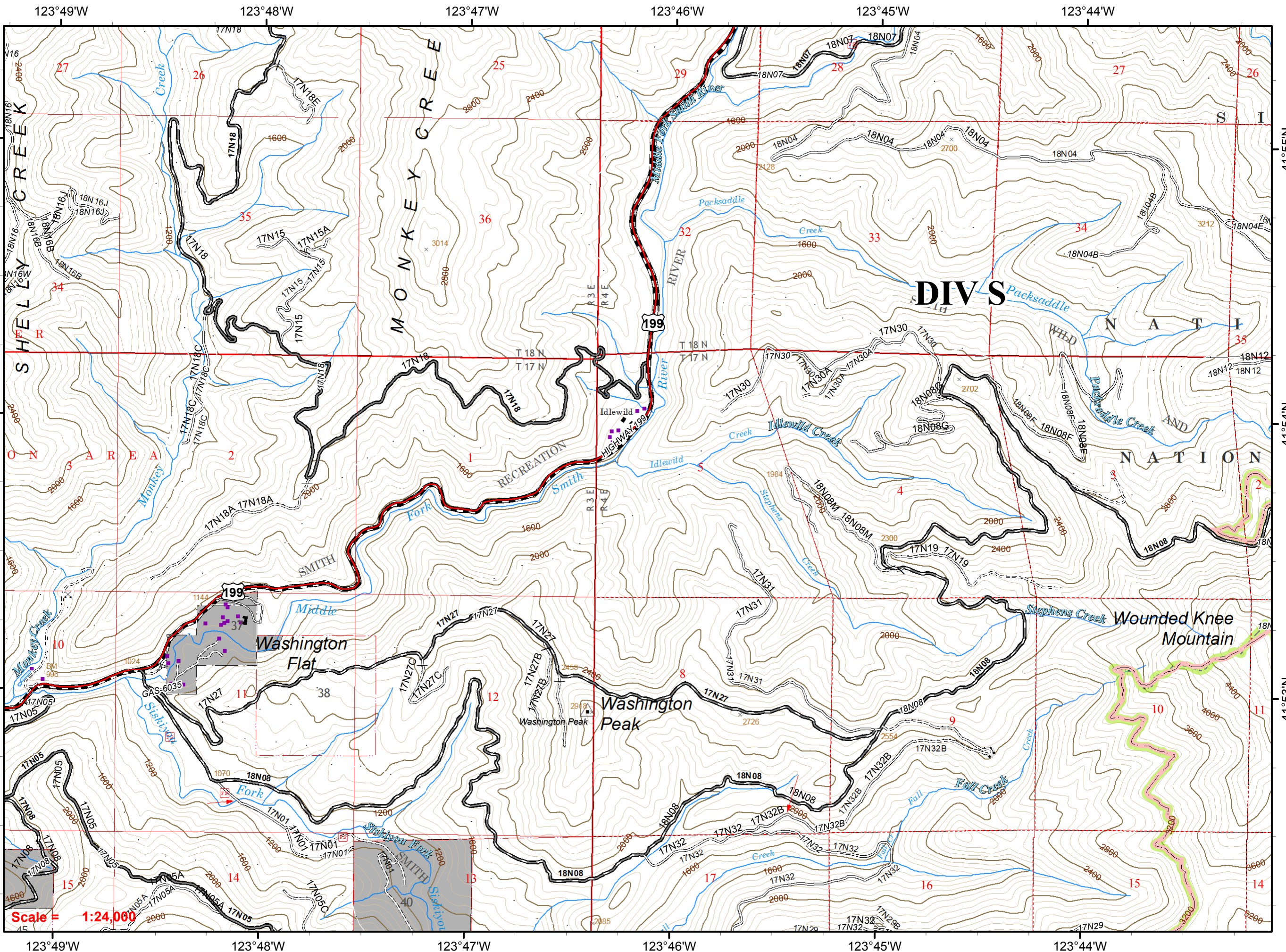
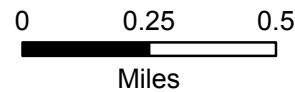




- ( ) Division
- [ ] Branch
- Structures
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- ▬ Major Road
- ▭ Wilderness
- ▭ Ownership Private



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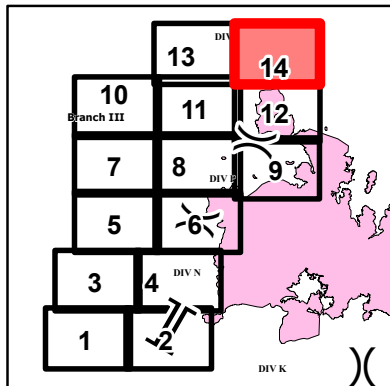


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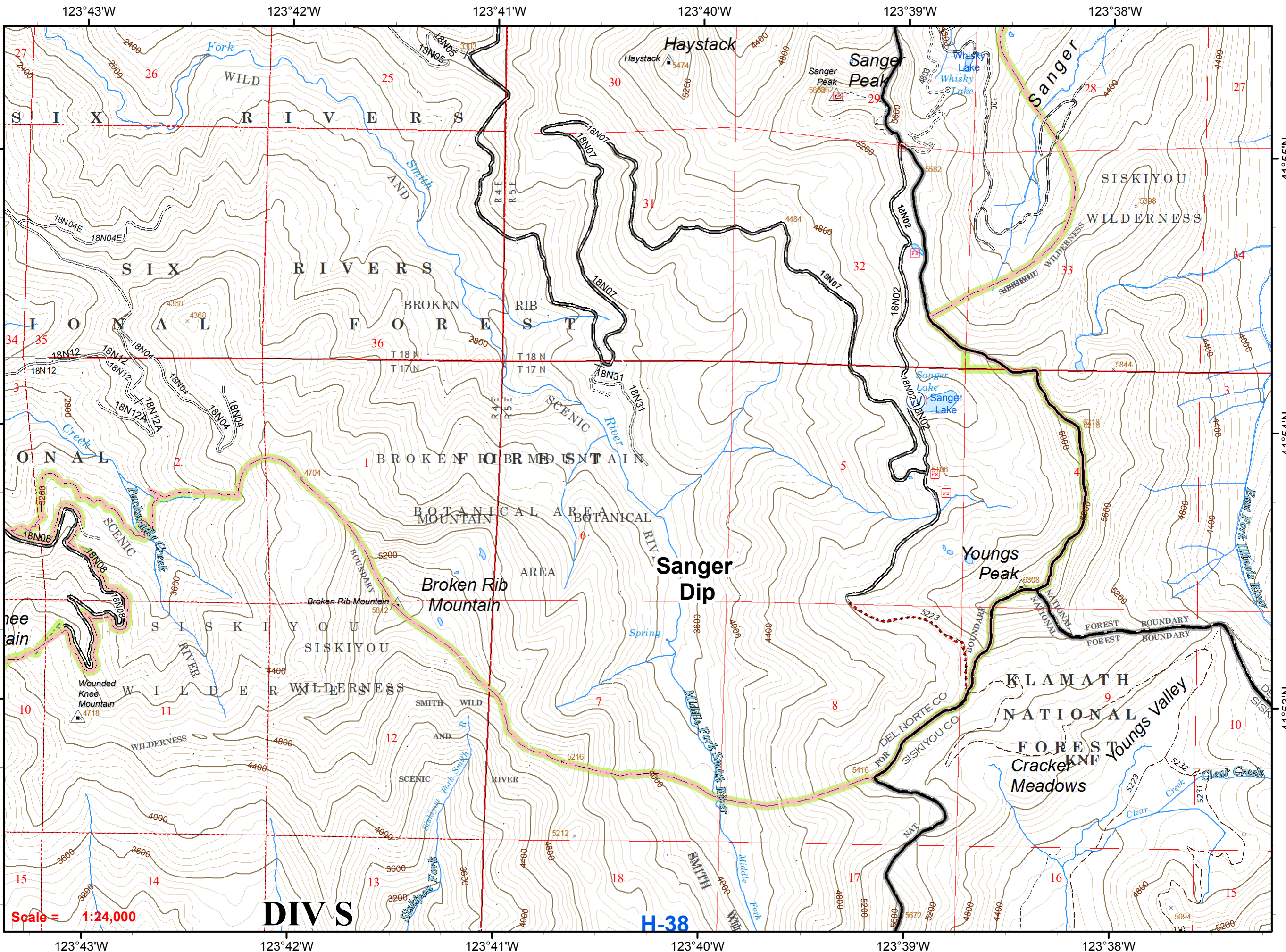
- Division
- Branch
- Water Source
- Decommissioned Road
- Trails
- Class 3, 4, 5 or Paved
- 2 - High Clearance
- 1 - (Closed)
- Major Road
- Wilderness
- Ownership Private



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0 0.25 0.5  
 Miles



Scale = 1:24,000

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