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| <ul style="list-style-type: none"> <li><span style="border: 1px solid black; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Evacuation Order(s) Lifted</li> <li><span style="border: 2px solid yellow; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Evacuation Warning</li> <li><span style="border: 2px solid red; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Evacuation Order</li> <li><span style="border-bottom: 2px solid green; display: inline-block; width: 10px; margin-right: 5px;"></span> Forest Administrative Boundaries</li> <li><span style="border-bottom: 2px solid blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Road Closure</li> <li><span style="border-bottom: 2px solid orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Road Closures</li> <li><span style="border-bottom: 2px dashed blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Sling Site</li> <li><span style="border-bottom: 2px dashed red; display: inline-block; width: 10px; margin-right: 5px;"></span> Division Break</li> <li><span style="border-bottom: 2px dashed purple; display: inline-block; width: 10px; margin-right: 5px;"></span> Incident Command Post</li> <li><span style="border-bottom: 2px dashed blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Drop Point</li> <li><span style="border-bottom: 2px dashed orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Camp</li> </ul> | <ul style="list-style-type: none"> <li><span style="border: 1px solid black; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Lookout</li> <li><span style="border: 1px solid red; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Hot Spot - Spot Fire</li> <li><span style="border: 1px solid blue; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Other</li> <li><span style="border: 1px solid green; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Gate</li> <li><span style="border: 1px solid blue; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Bridge</li> <li><span style="border: 1px solid green; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Stream Crossing</li> <li><span style="border: 1px solid blue; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Road Repair</li> <li><span style="border: 1px solid green; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Resource Location</li> <li><span style="border: 1px solid blue; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Repair Point</li> <li><span style="border: 1px solid green; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Landing or Log Deck</li> <li><span style="border: 1px solid blue; border-radius: 50%; display: inline-block; width: 10px; height: 10px; margin-right: 5px;"></span> Fence - Cut/Damaged</li> </ul> | <ul style="list-style-type: none"> <li><span style="border-bottom: 2px solid green; display: inline-block; width: 10px; margin-right: 5px;"></span> Dozer Push</li> <li><span style="border-bottom: 2px solid blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Clean Up Area</li> <li><span style="border-bottom: 2px solid red; display: inline-block; width: 10px; margin-right: 5px;"></span> Repeater</li> <li><span style="border-bottom: 2px dashed orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Hazard</li> <li><span style="border-bottom: 2px dashed blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Fireworks Show Action Point</li> <li><span style="border-bottom: 2px dashed orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Management Action Point</li> <li><span style="border-bottom: 2px dashed green; display: inline-block; width: 10px; margin-right: 5px;"></span> Fire Perimeter</li> <li><span style="border-bottom: 2px dashed blue; display: inline-block; width: 10px; margin-right: 5px;"></span> PG&amp;E (Access)</li> <li><span style="border-bottom: 2px dashed red; display: inline-block; width: 10px; margin-right: 5px;"></span> PG&amp;E (Reflectors)</li> <li><span style="border-bottom: 2px dashed green; display: inline-block; width: 10px; margin-right: 5px;"></span> PG&amp;E (Site and Solar Plant)</li> <li><span style="border-bottom: 2px dashed orange; display: inline-block; width: 10px; margin-right: 5px;"></span> PG&amp;E (Valve House)</li> </ul> | <ul style="list-style-type: none"> <li><span style="border-bottom: 2px solid green; display: inline-block; width: 10px; margin-right: 5px;"></span> Primary</li> <li><span style="border-bottom: 2px solid orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Secondary</li> <li><span style="border-bottom: 2px solid blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Tertiary</li> <li><span style="border-bottom: 2px solid red; display: inline-block; width: 10px; margin-right: 5px;"></span> Ponderosa Telephone (Microwave)</li> <li><span style="border-bottom: 2px solid blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Ponderosa Telephone (Microwave Tower)</li> <li><span style="border-bottom: 2px solid orange; display: inline-block; width: 10px; margin-right: 5px;"></span> Ponderosa Telephone (Switching)</li> <li><span style="border-bottom: 2px solid green; display: inline-block; width: 10px; margin-right: 5px;"></span> Ponderosa Telephone and PG&amp;E (Microwave Tower)</li> <li><span style="border-bottom: 2px solid blue; display: inline-block; width: 10px; margin-right: 5px;"></span> Forest Closure</li> <li><span style="border-bottom: 2px solid red; display: inline-block; width: 10px; margin-right: 5px;"></span> Non Forest Service Ownership</li> </ul> |
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# Evacuation

## Basin

CA-SNF-000731  
07/06/2024

**Label Comments**  
 MAP 1 Notify CalFire and SQF; Consider Unified Command  
 MAP 2 Consider Evac Order for K 41; Notify CalFire  
 MAP 3 Consider Evac Warning for K 26, K 27, and K 29a. Notify Ponderosa Telephone, PG&E, and So. Cal Edison  
 MAP 4 Consider Evac Order for K 27  
 MAP 5 Consider Evac Order for K 76 and K 61. Consider Evac Warning for K 62, K 102, K 118, K 119, and K 120. Consider UC with CalFire  
 MAP 6 Consider Evac Order for K 98, K 99, K 100, K 101, and K 102. Consider UC with CalFire  
 MAP 7 Notify Tribe and Ponderosa Telephone  
 MAP 8 Consider Evac Order for K 29a, K 26, K 27. Consider Evac Warning for K 25 and K 165  
 AA Fireworks Show Cancellation Discussion

0 1 2 3 4 5 6 Miles

1:75,000

Map Updated: 7/6/2024 9:05 AM