



**Stataline Complex**  
 Map: Branch II South  
 IDIPF000504  
 7/22/2021  
**OPS MAP**

- |  |  |   |   |  |   |  |
|--|--|---|---|--|---|--|
| <ul style="list-style-type: none"> <li> Pump</li> <li> Helispot</li> <li> Division Break</li> <li> Branch Break</li> <li> Drop Point</li> <li> Lookout</li> <li> Bridge</li> <li> Water Development or Draft Site</li> </ul> | <ul style="list-style-type: none"> <li> Landing or Log Deck</li> <li> Internet Access</li> <li> IR Heat Perimeter</li> <li> IR Isolated Heat Source</li> <li> Completed Mixed Construction Line</li> <li> Planned Mixed Construction Line</li> <li> Unimproved Road as Line</li> <li> Planned Secondary Line</li> <li> Temporary Flight Restriction</li> </ul> | <ul style="list-style-type: none"> <li> Wildfire Daily Fire Perimeter</li> <li> IR Heat Perimeter</li> <li> IR Intense Heat</li> <li> IR Scattered Heat</li> <li> Campground</li> <li> Interpretive Site</li> <li> INFO SITE/FEE STATION</li> <li> LOOKOUT/CABIN</li> </ul> | <ul style="list-style-type: none"> <li> Trail</li> <li> National Designated Trail</li> <li> Paved Road</li> <li> Gravel Road</li> <li> Dirt Roads</li> <li> Unimproved Roads</li> <li> Closed Roads</li> <li> Proclaimed FS Boundary</li> </ul> | <ul style="list-style-type: none"> <li> Administrative FS Boundary</li> <li> Ranger District Boundary</li> <li> State Boundary</li> <li> County Boundary</li> <li> Fuels Treatment</li> <li> Timber Harvest</li> <li> Wild and Scenic River</li> <li> Forest Service Land</li> </ul> | <p><b>Historic Fire</b></p> <ul style="list-style-type: none"> <li> 2000- 2010</li> <li> 2011 - 2020</li> </ul> <p><b>Proposed Timber Sale</b></p> <ul style="list-style-type: none"> <li> 0</li> <li> 7</li> <li> 8</li> </ul> | <ul style="list-style-type: none"> <li> 15</li> <li> Planned Mixed Construction Line</li> <li> Planned Secondary Line</li> </ul> |
|--|--|---|---|--|---|--|

0 1/2 1 2 Miles  
 0 1/2 1 2 Kilometers

IR Date and Time: 07/21/2021 23:45

Southwest Area  
 Incident Management Team 5

1:30,000

OPS MAP