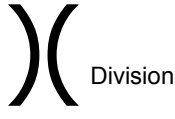




Legend

AssignmentBreak
 BreakType



FirePoint
 PType

- Drop Point
- Helispot
- RAWS
- Uncontrolled Fire Edge
- Completed Line
- Management Action Point
- Buildings
- Powerlines
- Subdivisions
- Wilderness
- Fuel Treatments

