

















































Happy Unit 2019

-  Previous Burned
-  Hardy POL No Burn
-  Bear Run POL No Burn
-  Pleasant Valley POL No Burn
-  Sydney Park POL No Burn
-  Sanator POL No Burn
-  Beech Nut POL No Burn
-  Atlantic Hill POL No Burn
-  Christmas POL No Burn
-  Ghost POL No Burn
-  Marian POL No Burn
-  Little John POL No Burn
-  Superman POL No Burn
-  Robinhood POL No Burn
-  Layton POL No Burn
-  Glen Erin POL No Burn
-  Beecher Rock POL No Burn
-  Holiday POL Burn Yes
-  Four Sale POL Burn Yes
-  Calamity POL Burn Yes
-  Custer City Bug POL Burn Yes
-  Custer Mtn POL Burn Yes
-  Frenchy POL Burn Yes
-  Goat POL Burn Yes
-  July POL Burn Yes
-  Windsong POL Burn Yes
-  Willow Creek POL Burn Yes
-  Popcorn POL Burn Yes
-  Wild Rose POL Burn Yes
-  7UP POL Burn Yes
-  Bonanza POL Burn Yes
-  Cow Creek POL Burn Yes
-  Juney Belle POL Burn Yes
-  Rocky POL Burn Yes
-  PilesCreated1718
-  Piles Constructed 15-16
-  Piles Constructed 14-15
-  Piles Constructed 13-14
-  Piles Constructed 13-14
-  Piles Constructed 12-13
-  Piles Constructed 11-12
-  ATP's No Burn/Mechanical Operation
-  Snowmobile Trails FY19
-  Roads
-  ATP's No Burn/Mechanical Operation
-  HC Admin Boundary
-  Notification Buffer
-  2019 Unit Boundaries

